

# **RULES**

For 2 to 4 Players • Ages 4 & Up

#### **Contents**

1 Motorized Shark with Rotation Arm and Parts, Game Board, 4 Fish Pawns, 2 Dice

#### **Object**

Be the last fish swallowed by the shark!

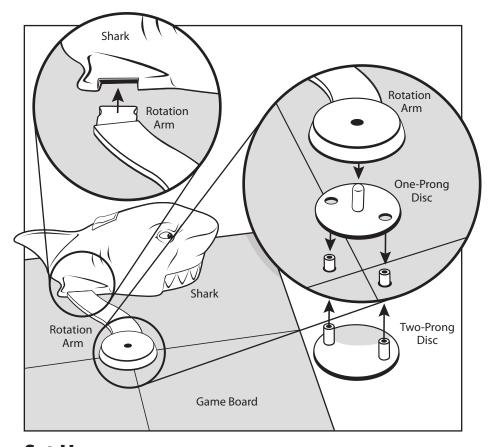


**WARNING:** 

CHOKING HAZARD-Small parts. Not for children under 3 years.

#### **Assembly**

- Lay the Game Board on a flat surface. Place the plastic disc with two prongs under the board, in the middle, so the prongs come up through the two holes in the Game Board.
- Place the plastic disc with one prong over the two prongs sticking up through the Game Board.
- Place the disc end of the Shark arm over the one prong facing up.
- Attach the arm to the Shark by sliding it into the slots on its side.



### Set Up

- Place the assembled Game Board, Fish and Dice on the table.
- Position the Shark behind the dotted line on the board.
- Each player chooses a Fish to play and places it on the matching color Fish on the Game Board start position.
- The oldest player is the Dice Roller. Throughout the game, the Dice Roller rolls the Dice and shouts out the colors rolled. This player also moves their own Fish.

#### Play

- Push the on/off button on the Shark to start its movement.
- Roll and move:
  - The Dice Roller rolls the Dice and quickly shouts out what colors are rolled. If the same color appears on both Dice, shout it out twice (for example, "Green, green!").
  - Once colors have been shouted out, the players owning those color Fish move them forward one space on the Game Board. If your color was shouted out twice, move your Fish two spaces.
  - You may only touch your Fish when moving it, you may not rest your hand on your Fish between moves.
  - After Fish are moved, the Dice Roller rolls again and shouts out the new colors rolled. The game continues.
- As the game goes on, the Shark moves closer and closer to the
  Fish. When the Shark's mouth completely "eats" a Fish, that player is
  out of the game. An eaten Fish is trapped in the Shark's mouth and
  stays there until the end of the game.
- If the Shark's mouth touches your Fish, but does not completely cover it, you are still in the game. The Fish has to be completely covered, or "eaten," for you to be out of the game.
- If the Dice Roller's Fish is eaten, they continue rolling the Dice and shouting colors, but are no longer in the game.
- Play until only one Fish is left uneaten.

### Winning

If your Fish is the last to be swallowed by the Shark, you win! If the last two Fish were gobbled at the same time, play another game to determine a winner.

## **Alternate Play**

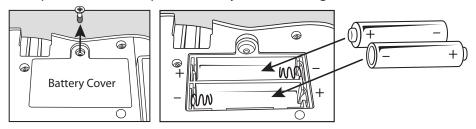
• Start with the Shark's head on the solid line instead of the dotted line.

 Play as above, but take turns rolling the Dice instead of having one Dice Roller. After each roll, pass the Dice to the left. Do not pass the Dice until all Fish have been moved for that turn.

 If your Fish is eaten, you still may play by rolling the Dice on your turn.

### **Battery Installation**

Remove battery cover using a screwdriver and insert 2 "AA" batteries, as shown. Alkaline batteries are recommended for best performance. Replace battery cover and tighten screw.



#### **BATTERY SAFETY INFORMATION**

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your toy (product).

To avoid battery leakage:

- \*Non-rechargeable batteries are not to be recharged
- \*Rechargeable batteries are to be removed from the toy before being charged (if designed to be removable).
- \*Rechargeable batteries are only to be charged under adult supervision (if designed to be removable).
- \*Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- \*Do not mix old and new batteries.
- \*Only batteries of the same or equivalent type as recommended are to be used.
- \*Batteries are to be inserted with the correct polarity.
- \*Exhausted batteries are to be removed from the toy.
- \*The supply terminals are not be short-circuited.
- \*Dispose of battery(ies) safely.
- \*Batteries may explode or leak if disposed of in a fire.

**NOTE:** Changes or modifications not expressively approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.



We want your comments about our games, puzzles and toys. Contact us at:

#### **Customer Service**

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