



You will need a MASTER GAME SET to play ZOMBIE as it is a Sequel to The Video Board Game ATMOSFEAR™.

The rules of ATMOSFEAR™ remain the same; simply replace the TIME and FATE cards with the two new sets provided and you are ready to press PLAY.

You will be using the same set of CHANCE cards, the same coloured keys, coin, discs, dice, playing pieces and the graveyard game board.

ATMOSFEAR II™ is a faster game and you will have to listen carefully to what the Baron says for you CANNOT PAUSE or REWIND the video tape if you miss something.

When the Baron is speaking, everybody should be silent, as some of his tasks are deliberately confusing.

Here are a few tips.

When the Baron says THRILL ME, you must stand up and say 'YO BARON I CAN DIG IT' and remain standing until the Zombie disappears.

You might also be asked to repeat SHOWTIME, BIGTIME, PARTYTIME or AND THEN SOME when you hear a particular sound. Remember the 'cue' sound!

The Baron is very, very fast and you cannot afford to hesitate, even for a second.

If you are in the BLACK HOLE, you cannot play until released, unless The Baron calls for you specifically by name, age or number.

So TURN THE VOLUME UP AND THE LIGHTS DOWN and experience a new dimension in home entertainment. The Interactive Video Board Game ATMOSFEAR II™. Just try and STOP him now.